Development of a quality assurance conceptual model

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The quality of workplace / work-based training offered by industry and experienced by participants is directly attributed to the quality of the processes used in the creation of the event

DEFINE

The e-learning training

Identify the skills/compentencies to be taught and assessed through the use of e-learning technologies in a specific environment i.e on or off the job

DETERMINE

The impact of the e-learning experience

Evaluate the success of the e-experience for the individual and the organisation and the use of outcomes to inform the development of future e-learning events.

DESIGN

The e-learning experience

Develop an e-learning plan and incorporate e-learning solutions at identified stages

Quality

DELIVER

The e-learning resources

Identify and apply effective e-learning modes to ensure the learner engages fully in the e-learning experience

DEVELOP

The e-learning resources

Design and create e-resources and e-activities which will support the learning in achieving the desired outcomes



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